

### Mathematics:

#### Decimals

- Hundredths on a place value chart
- Divide a 1- or 2-digit number by 100
- Make a whole with tenths
- Make a whole with hundredths, partition
- Decimals, compare decimals,
- Order decimals
- Round to the nearest whole number
- Halves and quarters as decimals

#### Money

- Convert between pounds and pence,
- Compare amounts of money
- Estimate with money

### English:

#### The Miraculous Journey of Edward Tulane by Kate DiCamillo

- Story maps
- Poetry
- Instructions
- Writing in role
- Character descriptions
- Narrative descriptions
- Diary entry
- Autobiography
- Progressive apostrophes
- Comprehension skills

### Science: Sound:

- Identify how sounds are made, associating some of them with something
- Recognise that vibrations from sounds travel through a medium to the ear
- Find patterns between the pitch of a sound and features of the object that produced it
- Find patterns between the volume of a sound and the strength of the vibrations that produced it
- Recognise that sounds get fainter as the distance from the sound source increases.

### RE: Christianity:

- Christianity, when Jesus left what was the impact of 'Pentecost'
- The coming of the Holy Spirit



## Year 4 Summer Term 1 Curriculum

### History: Where the Vikings, raiders, traders or settlers?

- Investigating whether the Vikings were raiders, traders or settlers
- Look closely at Viking boats to see if the Vikings were engineers
- Explore causes and consequences of what the Vikings did
- Making deductions from sources and explain how this impacts the accuracy of the source.

### Art & Design: Around School:

- Sketch various areas around school
- Use various media to show how important areas of the school are to the children

### PSHE: Citizenship:

- To begin to understand the Human Rights convention
- To understand the value of diversity in a community.
- To begin to understand what makes something good value for money.

### MFL French: Time:

- O'clock and half past
- My day
- What's on television?

### Computing: Data: Further Coding with Scratch:

- Learning the basics of programming in Scratch
- To create a simple script
- Use decomposition and understand what variables are

### PE:

- Net & wall games

### Music:

- Complete unit based on learning to play the glockenspiel.